

NAME

lnetd - start inetd-style services on a UNIX domain socket

SYNOPSIS

lnetd [-**dw**] [-**N** *max_kids*] [-**g** *sockgroup*] [-**m** *sockmode*] [-**u** *sockuser*] *program* [*args* ...]

DESCRIPTION

lnetd provides inetd(1) style functionality for UNIX domain sockets.

The options are as follows:

- N** *max_kids* specifies the maximum number of children that **lnetd** will allow to concurrently exist. This value defaults to 10.
- d** turns on debugging.
- g** *group* indicates that the socket which is created should have group *group*. This option is only available to the super-user.
- m** *mode* indicates that the socket which is created should have mode *mode*.
- u** *user* indicates that the socket which is created should be owned by *user*. This option is only available to the super-user.
- w** indicates that *program* is a wait service.

EXIT STATUS

lnetd exits 0 on success and >0 if an error occurred.

SEE ALSO

inetd(8).